



PROSPERITY

Compensation Plan

Introduction

We are Renova Worldwide! Our goals are to provide revolutionary products that are backed by science and proven in real life, and to then reward people for sharing them with others. We do this through the Prosperity Compensation Plan, a powerful system that was created to be generous in its offering and simple in its design.

You can enjoy our products in one of three ways: as a Retail Customer, a Preferred Customer, or a Renova Representative. You choose!

Retail customers are just that--customers who purchase products at retail prices. Preferred Customers purchase at wholesale prices when they subscribe to receive products on a monthly basis. They receive their own account so they can manage their orders and any free products they've earned. Representatives enjoy all these benefits **and** have the opportunity to earn commissions through the Renova Worldwide Prosperity Compensation Plan!

Key Concepts and Terms

An understanding of the Prosperity Plan must begin with the two trees that represent your team: the Enroller Tree and the Placement Tree.

The **Enroller Tree** includes you and everyone you have personally enrolled and their enrollees. The majority of the Compensation Plan is based on this tree.

The **Placement Tree** includes you and everyone on your team, whether they enrolled there or were placed there by an upline Representative. The Unilevel Team Commissions are based, in large part, on this tree.

Point Value (PV) is assigned to each product and is the basis for all aspects of the Prosperity Plan. For example, one bag of EMP Lightning DTM Stiks is worth 50 points and therefore has a PV of 50. *(The PV assigned to each product is not related to its dollar value.)*

Active Volume (AV) is the total PV of a Representative's personal orders combined with the PV of each of their Personally Enrolled Retail and Preferred Customers' orders in a commission period.

A Representative must maintain 50 AV to be considered Active and eligible for all bonuses and 3 levels of the Unilevel Team Commissions.

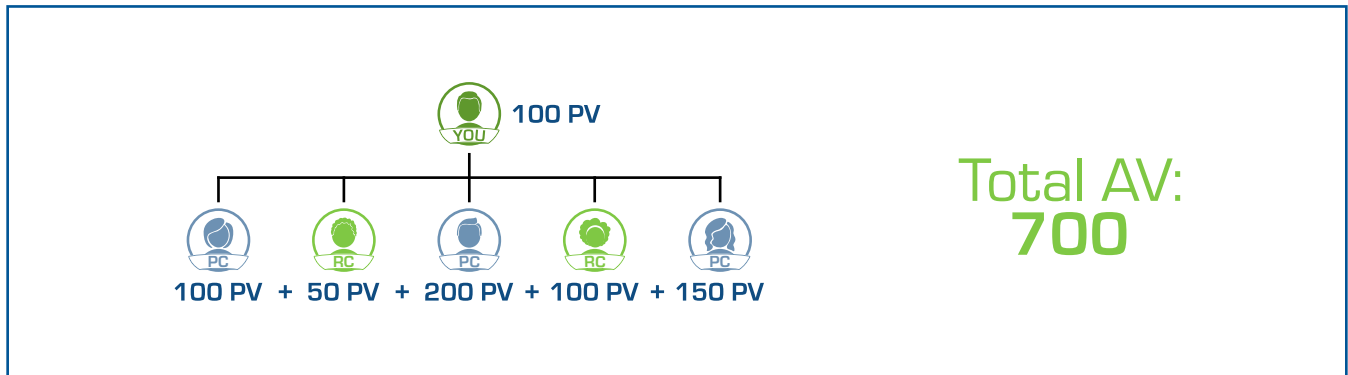
Representatives who maintain 100 AV can benefit even more, including the possibility of qualifying to be paid on all Levels of volume as a part of the Unilevel Team Commissions.

Once you reach active status, you are considered active for 30 days.

If you fall below the required level of AV for your rank, you are considered "Inactive" and won't qualify for all possible bonuses and commissions during that period. But remember, the total PV on ALL orders of EVERY one of your Personally Enrolled Retail and Preferred Customers makes up your Active Volume, no matter how many you have! It's easy to get back on track.



Active Volume Example



All monetary compensation is distributed and managed through Renova Wallet.

The Prosperity Compensation Plan consists of several different components that benefit our Team Members:

- Phoenix Loyalty Program**
- Team Rewards Program**
- Retail Sales Profit**
- Customer Sales Bonus**
- Fast Start Bonus**
- Unilevel Team Commissions**

Phoenix Loyalty Program Awarded Every 4th Month

The Phoenix Loyalty Program rewards Preferred Customers and Representatives for maintaining a monthly Subscription.

Earn up to 2 free individual products every three months:

1. Representatives and Preferred Customers earn 1 free individual product of their choice for every 3 consecutive months they maintain a personal Subscription. *(If your Subscription processes at 150 PV or more for 3 consecutive months, you are awarded 2 free individual products.)*
2. If a Subscription does not process for any reason and the span of consecutive months is broken, the Participant must re-qualify.

Team Rewards Program Awarded Monthly

The Team Rewards Program offers a way for Representatives to earn free product(s). The Representative can choose any individual product(s) in Renova's product catalog, regardless of the monetary value or PV of the product(s). *(The free product(s) earned cannot be used to replace a Subscription order.)*

Earn up to 5 free individual product(s) every month

1. Representatives earn free individual product(s) of their choice every month they maintain at least 3 Personally Enrolled Preferred Customers* with a combined total of at least 300 PV. *(See table below for additional PC and PV requirements for additional products.)*
2. This can be any combination of Preferred Customers and PV as long as the total is at least 3 Preferred Customers and 300 PV.



- Participant must maintain a personal Subscription to qualify.

**Representatives residing outside the US qualify with Personally Enrolled Representatives as well.*

Team Rewards Program Example

Number of Preferred Customers *	Total Combined PV	Free Product Earned
3	300 PV	1
7	700 PV	2
12	1,200 PV	3
18	1,800 PV	4
25	2,500 PV	5

**Representatives residing outside the US qualify with Personally Enrolled Representatives as well.*

Retail Sales Profit Paid each Friday

Representatives may generate income by:

- Purchasing products at Wholesale and reselling** them to Customers at Retail and retaining the difference.
 Example: A Representative purchases one bag of EMP Lightning at \$50 (Wholesale) and then sells it to a customer for \$59.95 (Retail). The Representative will keep the difference of \$9.95.
- Selling product to Retail Customers through their Replicated Website. The Company will pay the difference between Retail and Wholesale to the Representative the following week through Renova Wallet.

***Refer to Receipt and Cancellation policies in Policies and Procedures document.*

Customer Sales Bonus Paid by the 10th of each month

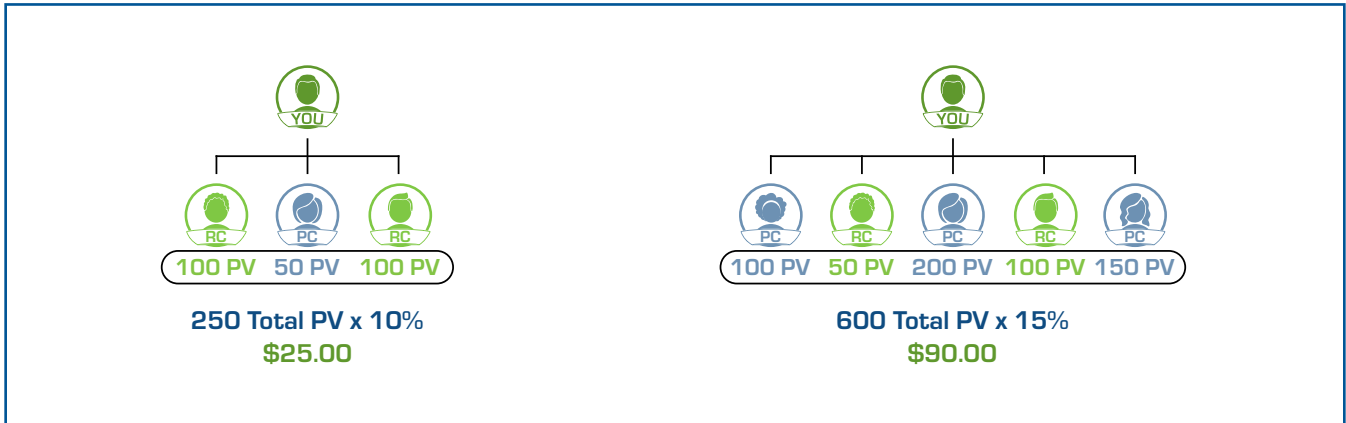
- Paid monthly based on the sum total of the PV of Personally Enrolled Preferred and Retail Customers in a calendar month. *(PV of personal purchases and Personally Enrolled Representatives not included.)*
- No bonus is paid until PV totals 200; however, once 200 PV is reached, the bonus will be paid on the full volume, including the initial 200 PV.

The Customer Sales Bonus pays as follows:

200 – 499 PV Customer Volume:	10%
500+ PV Customer Volume:	15%



Customer Sales Bonus Example



Fast Start Sales Bonus Paid each Friday

1. Paid weekly on every order placed by a Representative in their first 30 days.
2. Representatives qualify to receive a Fast Start Bonus by having a minimum 50 AV during the prior 30 days.
3. Paid 3 Levels up the Enroller Tree to Qualified* Enrollers:
 - 3 Levels Up: 5%
 - 2 Levels Up: 10%
 - 1 Level Up: 20%

**If an Upline Enroller is not qualified, then the Bonus is compressed up to the next Qualified Enroller.*

Unilevel Team Commissions Paid by the 10th of each month

Representatives are paid a percentage of the total Team Volume for which they qualify on a monthly basis. The key elements of the Unilevel Team Commissions are: Ranks, Levels, Lines, and Dynamic Compression.

Rank is a title assigned to a Representative who meets certain qualifying Team Volume and enrollment requirements. Rank advancement is based on the Enroller Tree and Team Volume is based on the Placement Tree. As Representatives advance in Rank they are required to enroll other Representatives who must achieve identified Ranks. The highest qualified Rank in each Line dictates the only qualifying rank of that Line.



Unilevel Rank Chart

RANK CHART	AFFILIATE					ADVOCATE					DIPLOMAT					AMBASSADOR					PRESIDENT
	BR	SL	GD	RU	DIA	BR	SL	GD	RU	DIA	BR	SL	GD	RU	DIA	BR	SL	GD	RU	DIA	
ACTIVE VOLUME	50	50	50	50	50	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100	100
ADVOCATES						1	2	2	3	3	3	2	1								
DIPLOMATS											1	2	3	4	5	4	3	2	1		
AMBASSADORS																1	2	3	4		5
TEAM VOLUME	0	300	600	900	1500	3K	6K	10K	15K	20K	40K	60K	80K	120K	160K	250K	400K	550K	700K	850K	1M

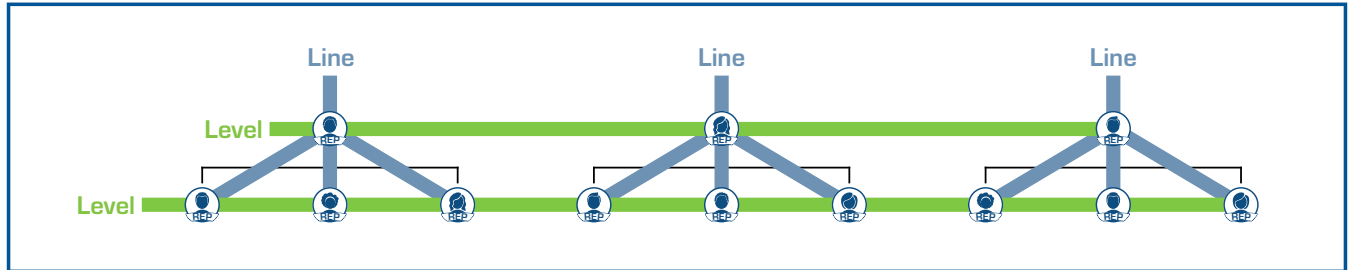
QUALIFIED LEVELS	1	1	2	2	3	4	4	5	5	6	7	7	7	8	8	9	9	9	9	9	9
5% PAID EACH																					

BR = Bronze
 SL = Silver
 GL = Gold
 RU = Ruby
 DIA = Diamond

Levels are the horizontal representation of the degree(s) of separation between team members in a Line.

Lines are created when a Representative enrolls a team member and acts as a vertical representation of a team.

Levels and Lines Example



Dynamic Compression ensures Representatives are paid 5% of all AV in their Placement Tree for which they qualify. The system will satisfy up to 9 Levels until 45% of the total AV has been paid.

At the end of each month, the system begins with the bottom most Representative of each Line and pays 5% of their AV as high as nine qualified Levels upline. If a Representative is not Active or qualified to be paid at that Level in that Line, they are skipped, and the system will proceed up the Line in search of the next qualified Representative to be paid. This compression process is repeated for every product order in each established Line.

There is no limit to how deep Dynamic Compression can go in each of your established Lines.

The example below shows how you could be paid on a 100 PV order placed on your 15th Level. The left three columns show the Level in your team on which these Representatives are found, their Rank, and the number of Levels on which they qualify to be paid. The green shows the Levels that are paid; the white shows those that are skipped.

Dynamic Compression Example



Level	Rank	Qualified Levels	Action	Result
15	Affiliate I	1	Affiliate places a 100 PV order.	45% to be paid up 9 levels.
14	Affiliate I	1	This Representative is Active and qualified to be paid on one Level. The Representative is paid and the first Level is satisfied.	Paid \$5
13	Affiliate I	1	This Representative is Active and qualified to be paid on one Level. The first Level has already been paid out, so this Representative is skipped.	Skipped
12	Affiliate III	2	This Representative is Active and qualified to be paid on two Levels. The Representative is paid and the second Level is satisfied.	Paid \$5
11	Affiliate III	2	This Representative is Active and qualified to be paid on two Levels. The second Level has already been paid out, so this Representative is skipped.	Skipped
10	Affiliate IV	2	This Representative is Active and qualified to be paid on two Levels. The second Level has already been paid out, so this Representative is skipped.	Skipped
9	Affiliate V	3	This Representative is Active and qualified to be paid on three Levels. The Representative is paid and the third Level is satisfied.	Paid \$5
8	Advocate I	4	This Representative is Not Active and is therefore skipped.	Skipped
7	Advocate I	4	This Representative is Active and qualified to be paid on four Levels. The Representative is paid and the fourth Level is satisfied.	Paid \$5
6	Advocate II	4	This Representative is Active and qualified to be paid on four Levels. The fourth Level has already been paid out, so this Representative is skipped.	Skipped
5	Advocate III	5	This Representative is Active and qualified to be paid on five Levels. The Representative is paid and the fifth Level is satisfied.	Paid \$5
4	Advocate II	4	This Representative is Active and qualified to be paid on only four Levels. The sixth Level needs to be satisfied, so this Representative is skipped.	Skipped
3	Advocate V	6	This Representative is Active and qualified to be paid on six Levels. The Representative is paid and the sixth Level is satisfied.	Paid \$5
2	Diplomat II	7	This Representative is Active and qualified to be paid on seven Levels. The Representative is paid and the seventh Level is satisfied.	Paid \$5
1	Diplomat IV	8	This Representative is Active and qualified to be paid on eight Levels. The Representative is paid and the eighth Level is satisfied.	Paid \$5
YOU	Ambassador I	9	You are Active and qualified to be paid on all nine Levels. You are paid and the ninth Level is satisfied.	Paid \$5



Definitions

Active Representative: A Representative who satisfies the minimum 50/100 Active Volume (AV) requirements, to ensure eligibility to receive Bonuses and Commissions.

Active Volume (AV): The total PV of a Representative's personal orders combined with the PV of each of their Personally Enrolled Retail and Preferred Customers' orders in a calendar month.

Active Rank: The current Rank of a Representative who has met the requisite criteria for the calendar month. (Refer to the Unilevel Rank Chart for details)

Commission Month: Each calendar month. Representatives are paid monthly Bonuses and Commissions by the 10th day of the following month.

Commission Week: Commission Week begins on Sunday 12:00 a.m. and runs through Saturday 11:59 p.m. Mountain Time. Representatives are paid weekly Bonuses on the following Friday.

Downline: All team members enrolled or placed on an enroller's team

Dynamic Compression: The system by which volume is paid out up to 9 qualifying Levels as a part of the Unilevel Team Commissions.

Enroller: An individual who enrolls a new Customer or Representative.

Enroller Tree: Representation of all personally enrolled individuals and their personal enrollees.

Fast Start Bonus: A Bonus calculated on the PV of all orders placed in a Representative's first 30 days and paid to 3 Upline qualifying Enrollers.

Fast Start Pack: Discounted combinations of products offered to a new Representative upon Enrollment.

Level: The horizontal representation of the degree(s) of separation between team members in a Line.

Line: The vertical representation of each first Level team member.

PV: A Point Value assigned to each product upon which commissions are paid.

Placement: Representatives have 10 days from the moment they enroll a new Representative to place that Representative underneath any other Representative on their team.

Placement Tree: Representation of all team members enrolled by an individual or placed on their team by an upline Representative.

Preferred Customer: A customer who has completed a Renova Worldwide Customer Application and purchases products at Wholesale prices on a recurring monthly basis.

Rank: The title assigned to a Representative upon meeting certain qualifying criteria identified in this Compensation Plan.

Retail Customer: A customer who purchases products from a Representative or Preferred Customer at retail prices.



Retail Price: The minimum price at which Renova Worldwide suggests Representatives sell a particular product to Retail Customers.

Retail Profit: The difference between the Retail and Wholesale price.

Subscription: An order shipped on a recurring basis.

Team: A Representative and everyone in their downline.

Team Volume (TV): The sum total PV generated by a Representative's Team.

Upline: All team members enrolled above an individual.

Wholesale Price: Discounted product pricing offered to Representatives and Preferred Customers.

